

SOBTIS PUBLIC SCHOOL (Sr.Sec)
Annual Curriculum and Pedagogical Plan
Session -2024-25

VISION - "Our vision is to make the youth aspire, discover, redefine, innovate and become successful in life.

MISSION - To develop future-geniuses with active and creative minds, a sense of understanding and compassion for humanity, and the courage to act upon their values and beliefs. We strongly believe in holistic development of each and every child spiritually, morally, intellectually, socially, emotionally and physically

Subject- AI

Class -VIII

Teacher's Name –SIDDHARH RASTOGI

Month	Working days	Topic	AIL	Description
April	23	Unit-1 Excite	Rock paper scissors (Mind hunting)	Children will follow pattern while playing this game and AI will respond accordingly
May	15	Unit-2 Relate		
July	26	Unit-2 Relate	Mystery Food (Culinary Art)	Children will create there story using food animation
August	24	Unit-3 Purpose		
September	6	Unit-3 Purpose	Emoji Scavenger Hunt (Art integrated)	AI will create and find emoji using camera and image of different emoji
October	22	Unit-4 Possibilities	Semantris (Creative Art)	It is a game powered by AI system and machine language using billions of examples from internet
November	23	Unit-5 AI Ethics		
December	18	Unit-5 AI Ethics	AI duet (Musical presentation)	AI will respond when you will play the keyboard
January	20	Revision	Revision	Revision
February	15	Revision	Revision	Revision